Art Progression of Skills



	Drawing (pencil, pastels, charcoal, crayon, inks, chalk, computer software)	Colour (paint, ink, textiles, printing, crayon, pastel, dye, computer software)	Pattern and Texture (paint, clay, printing, pencil)	Form (clay, wire, mod roc, paper sculpture, dough)	Artists
FS	Explore a range of drawing tools Encourage increasing accurateness of people	Name colours Exploring colour mixing informally Use a range of tools to create marks Name a range of tools	Rubbing Printing with objects Understand that different media can be combined to create new effects Simple collage and weaving of textures	Building and destroying Explore construction Shape and model	Eric Carle Pierre-Auguste Renoir African art Georges Seurat Jackson Pollock James McNeill Whistler
Year 1/2	Draw lines of different sizes and thickness Colour (own work) neatly following the lines Show pattern and texture by adding dots and lines Observe and draw anatomy & landscapes Draw to record experiences, feelings	Mix primary colours to make secondary Add white to colours to make tints and black to colours to make tones. Apply colour using a range of tools	Symmetry Repeating patterns/ overlapping shapes Natural and manmade patterns Explore textures Experiment on surfaces Weaving Collage Relief printing Print with objects Sort materials and their properties	Construct Carve Pinch Roll Join Decorate Explore natural and manmade forms	Vincent Van Gogh Rembrant Henri Matisse Wassily Kandinsky Joan Miro Andy Goldsworthy Frida Kahlo Anni Albers Richard Long Johannes Vemeer Aboriginal art
Year 3/4	Use different pencils to show line, tone, texture Annotate sketches to explain ideas. Sketch lightly before painting Use shading to show light and shadow. Use hatching and cross hatching to show tone and texture Accurate drawings of the face — proportion and placement Draw on a range of scales	Colour mixing Colour wheels Tints, tones and shades Apply colour using dotting, splashing and scratching Use a range of tools to apply colour Colour mixing by overlapping colours to create a print	Relief printing, including repeated printing Hatching, imprinting and smoothing in clay Use a range of techniques when drawing in pencil, charcoal and coloured pencil to show different textures — hatching, dots, lines, Tessellation Mosaic	Shape, form, model and construct malleable and rigid materials Experience surface patterns and textures Join	Claude Monet Pablo Picasso William Morris David Hockney Friedrich Hundertwasser Paul Cezanne Georgia O'Keefe Thomas Gainsborough Louise Bougeois Anish Kapoor Egyptian/ Stone Age art
Year 5/6	Use a variety of techniques to add interesting effects (e.g. reflections, shadows, direction of sunlight). Use a choice of techniques to depict movement, perspective, shadows and reflection. Interpret texture Explore perspective Accurate drawings of figures — proportion and placement Show form in drawings by following contours of object	Colours to reflect mood Hues, tints, tones, shades Texture in colour Apply colour in various ways Colour to express feeling Build up layers of colours in printing	Create an accurate printed pattern, showing fine detail Create own abstract pattern linked to personal experience, artefacts and expression Create an accurate printed pattern, showing fine detail Embellish work	Show life-like qualities and real- life proportions or, if more abstract, provoke different interpretations. Combine visual and tactile qualities Plan, shape, form, model and join, blend Observed or imagined	Henry Moore Barbara Hepworth Yinka Schonibare Paul Klee Laurence Lowry Joseph Turner William Holmer Hunt Hokusai Leonardo da Vinci Peter Randall Sonia Delaunay Piet Mondrian Chris Ofili Mayan art